

NVC-*plus*

for couples, groups and teams

life-serving, self-organized and organic cooperations

B1 - basic card

the process structure of NVC-plus



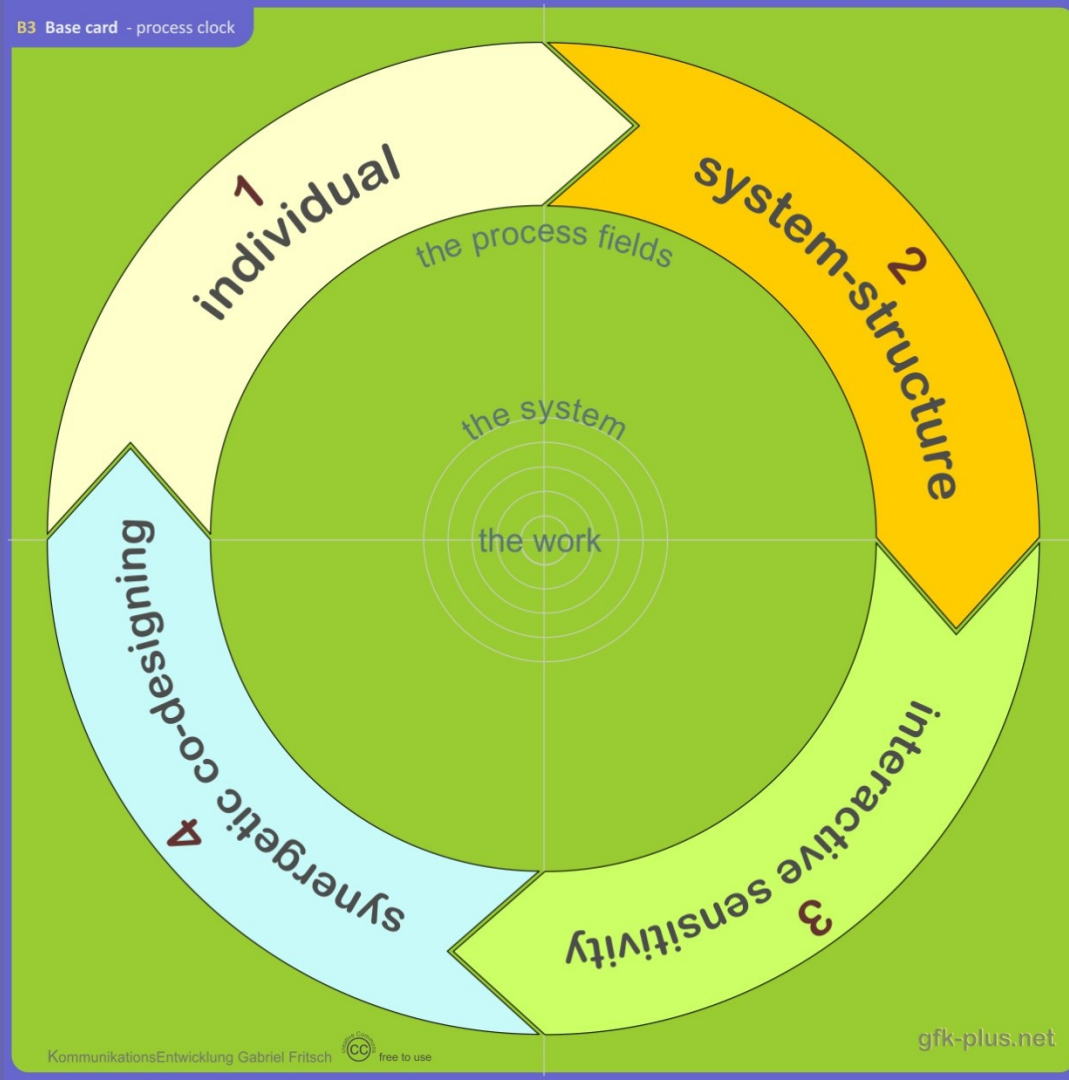
B2 - basic card

the process structure of NVC-plus



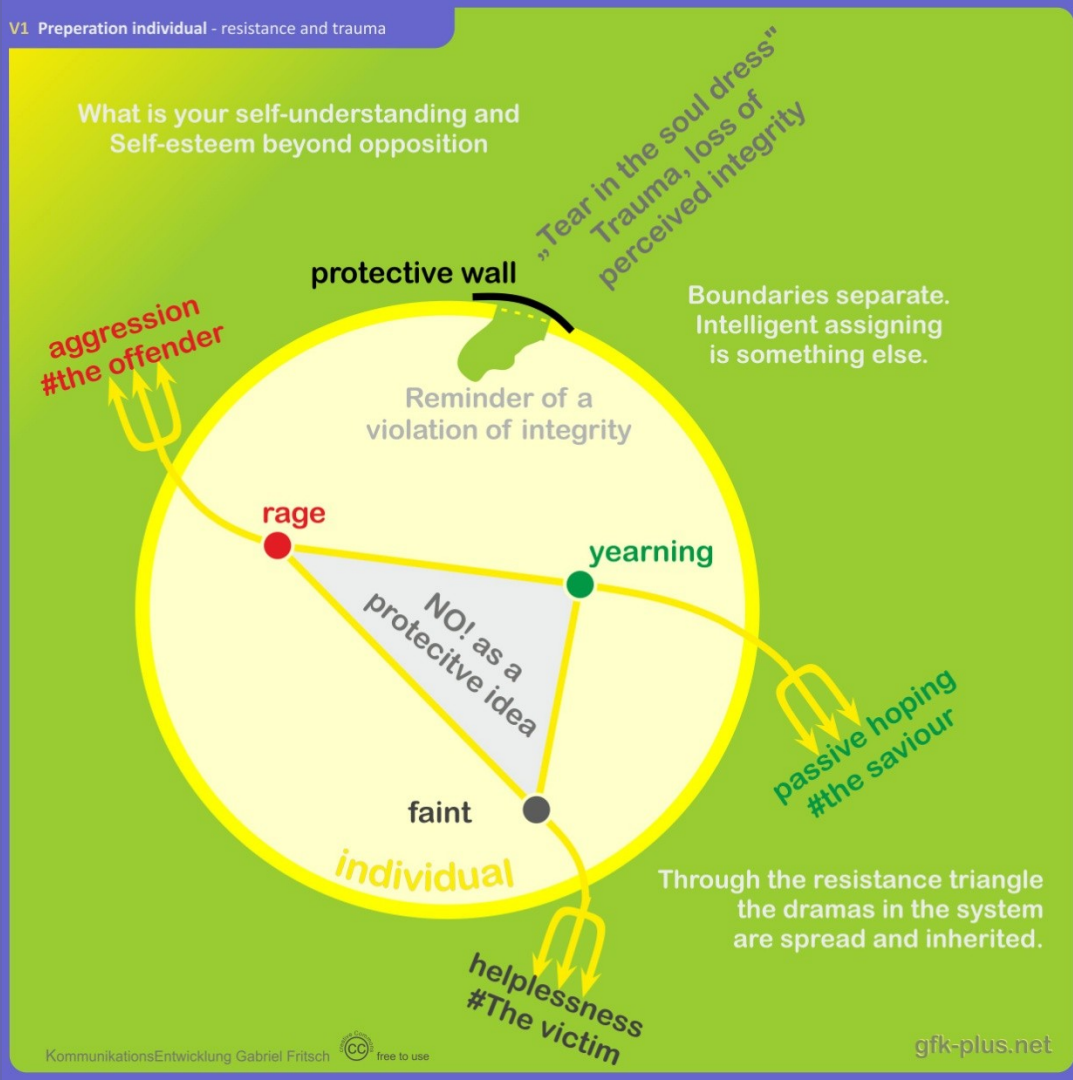
B3 - basic card

the process clock



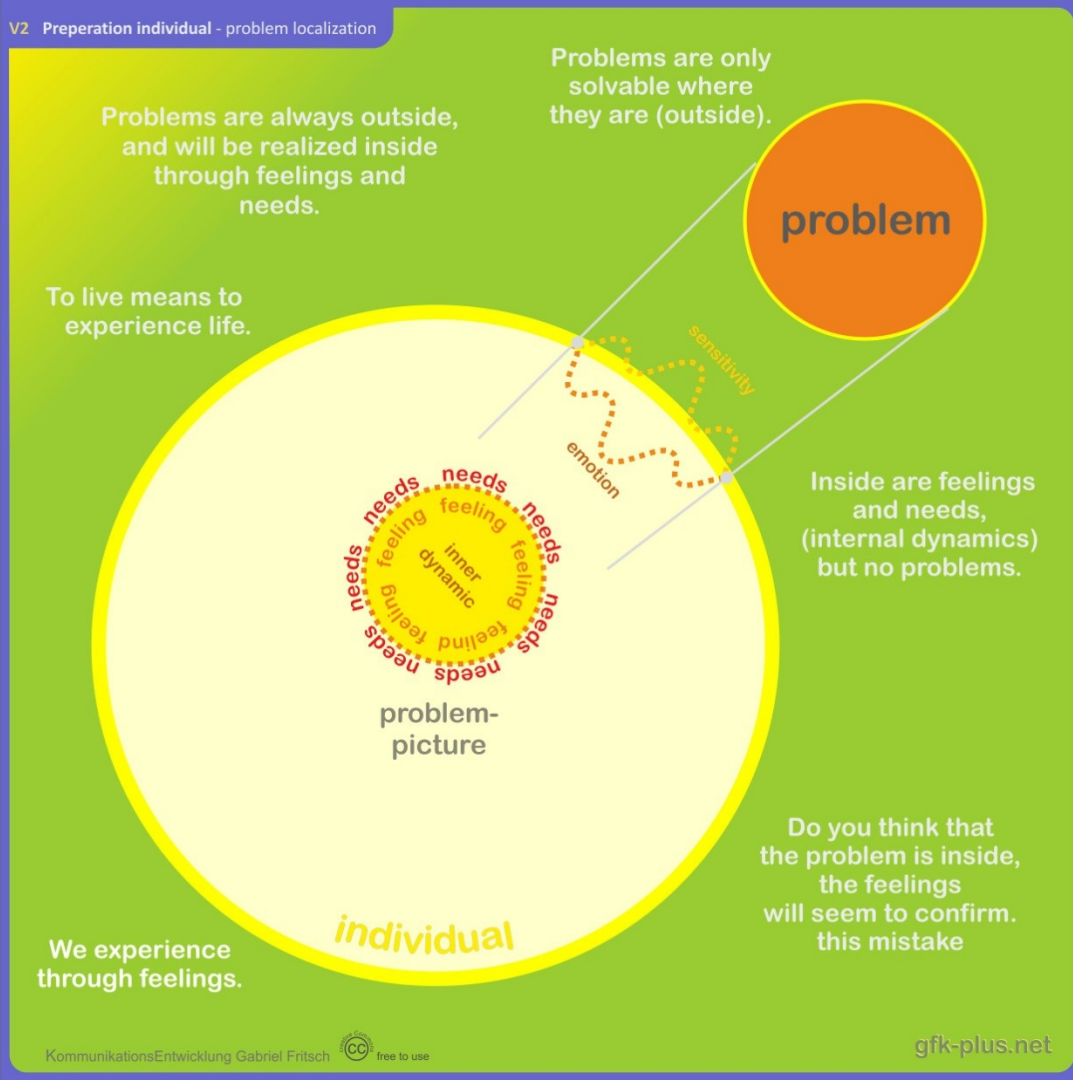
V1 - Preparation of the individual for NVC-plus

resistance, trauma and opposition



V2 - Preparation of the individual for NVC-plus

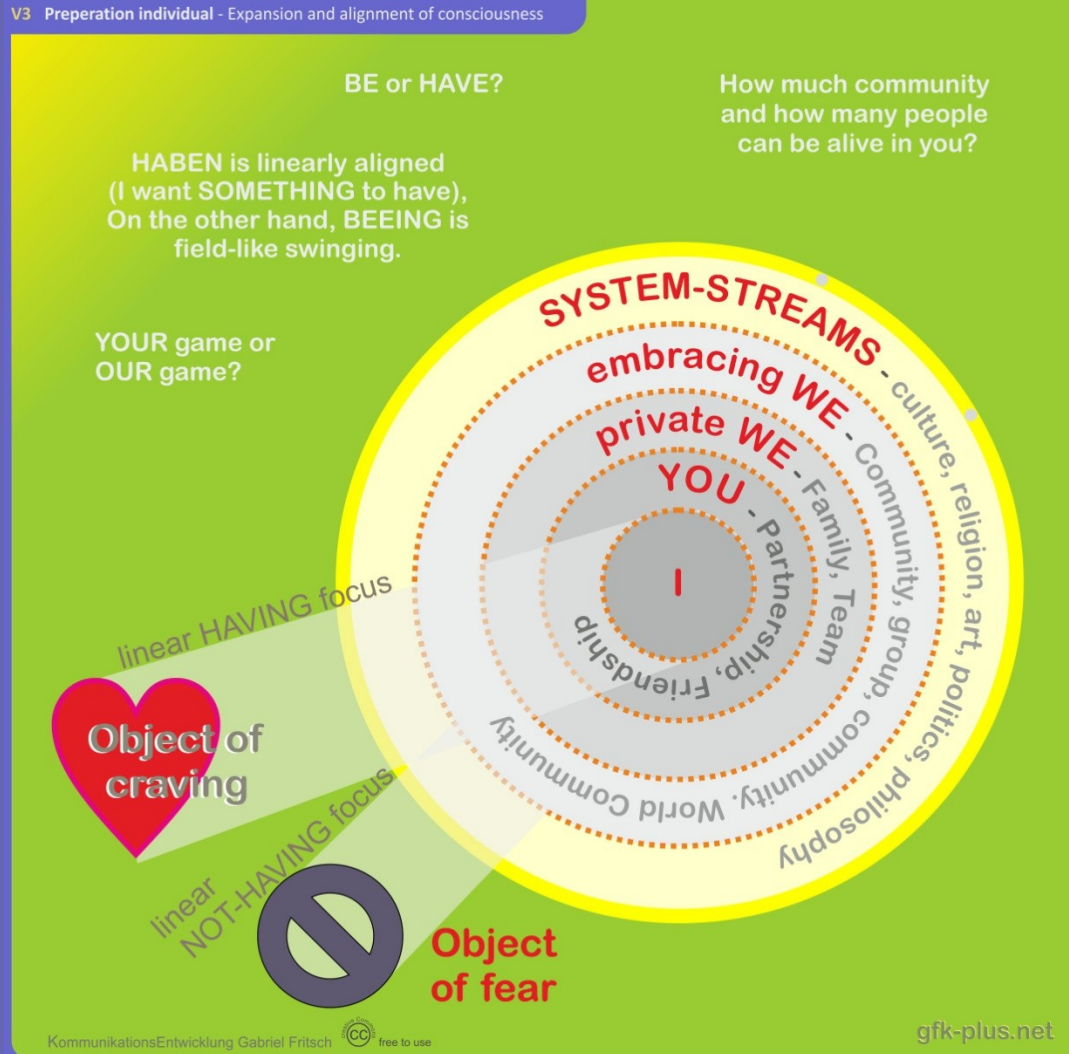
where are the problems situated



V3 - Preparation of the individual for NVC-plus

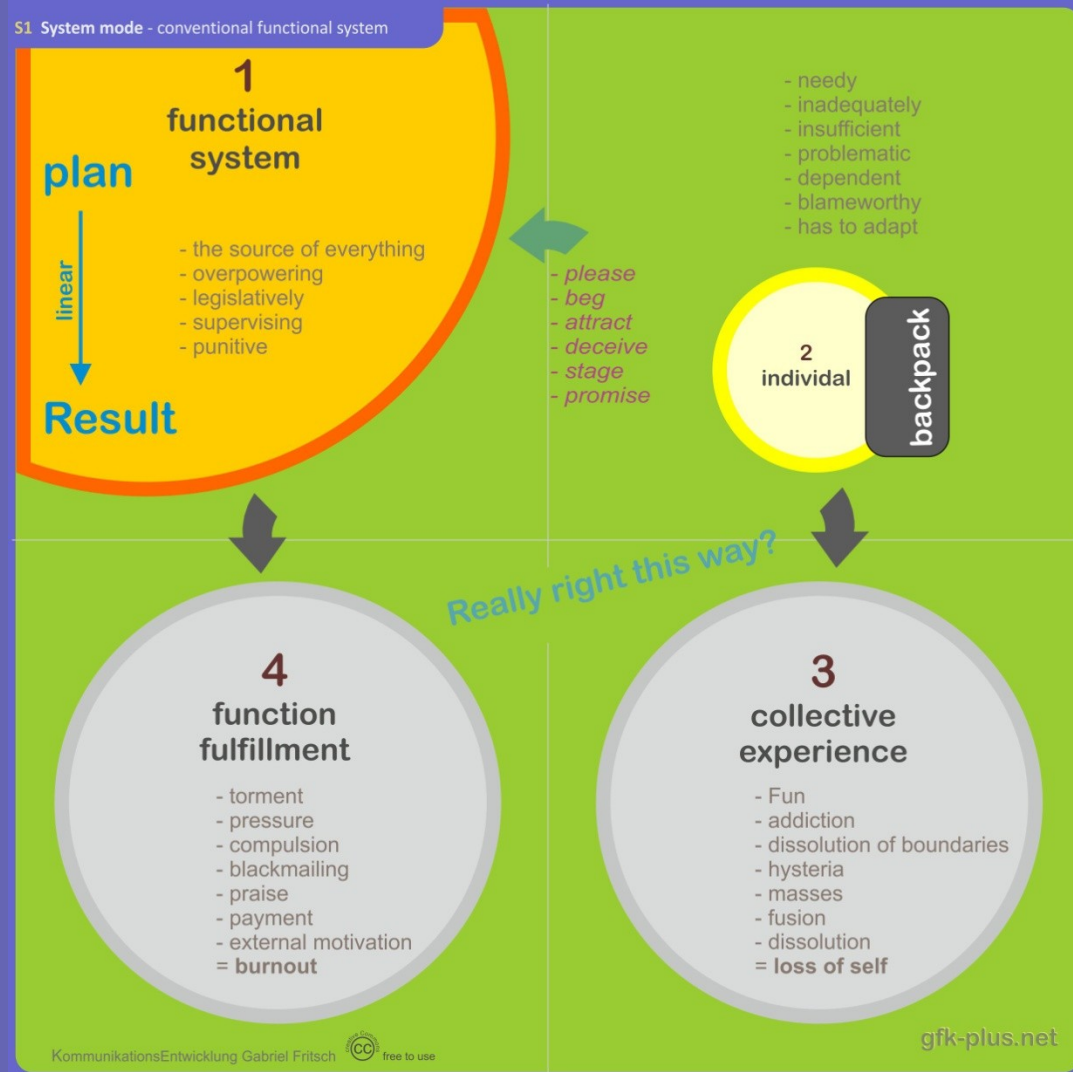
The expansion and alignment of consciousness

- linear
- field-like



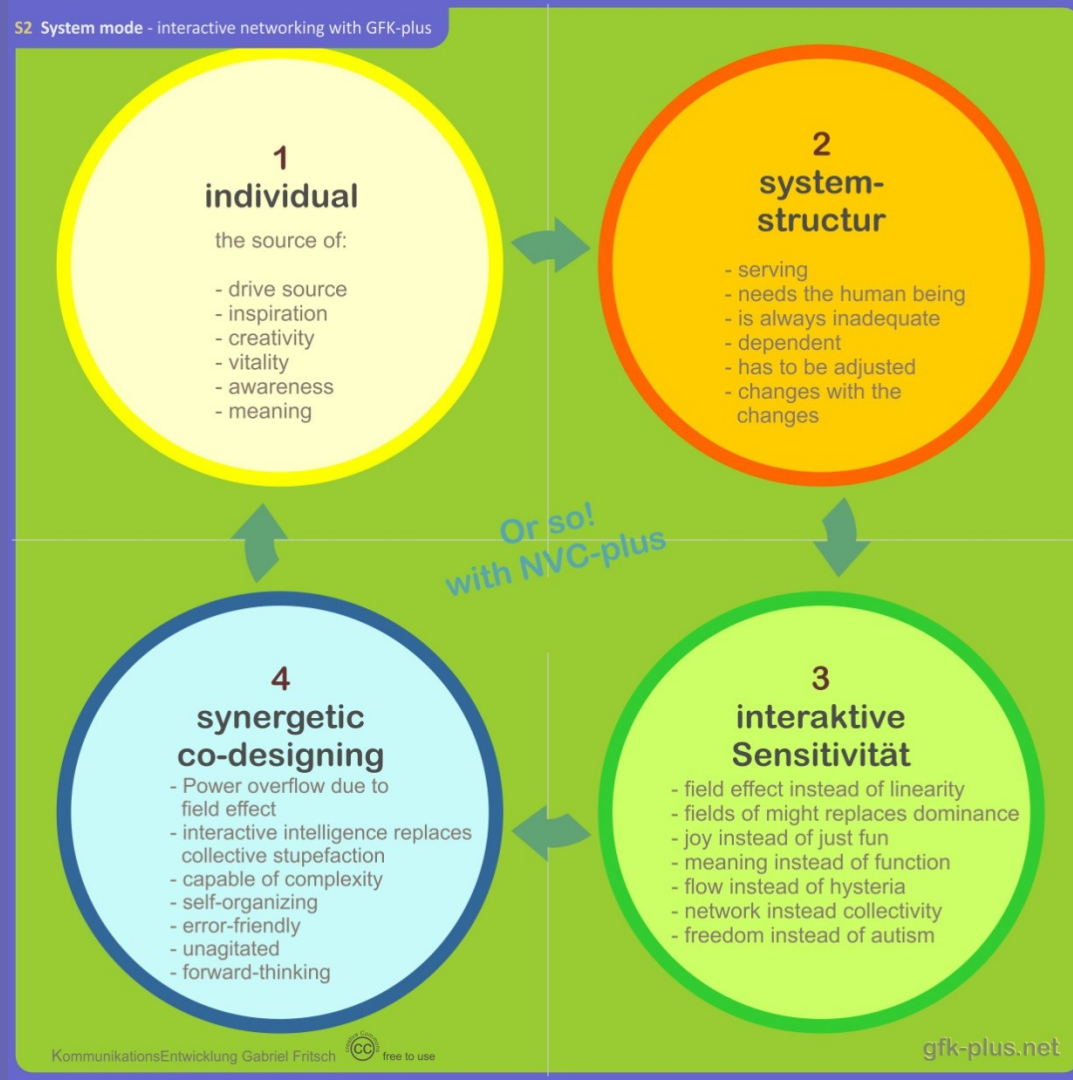
S1 - Explanation of the system modus

actual funktional system



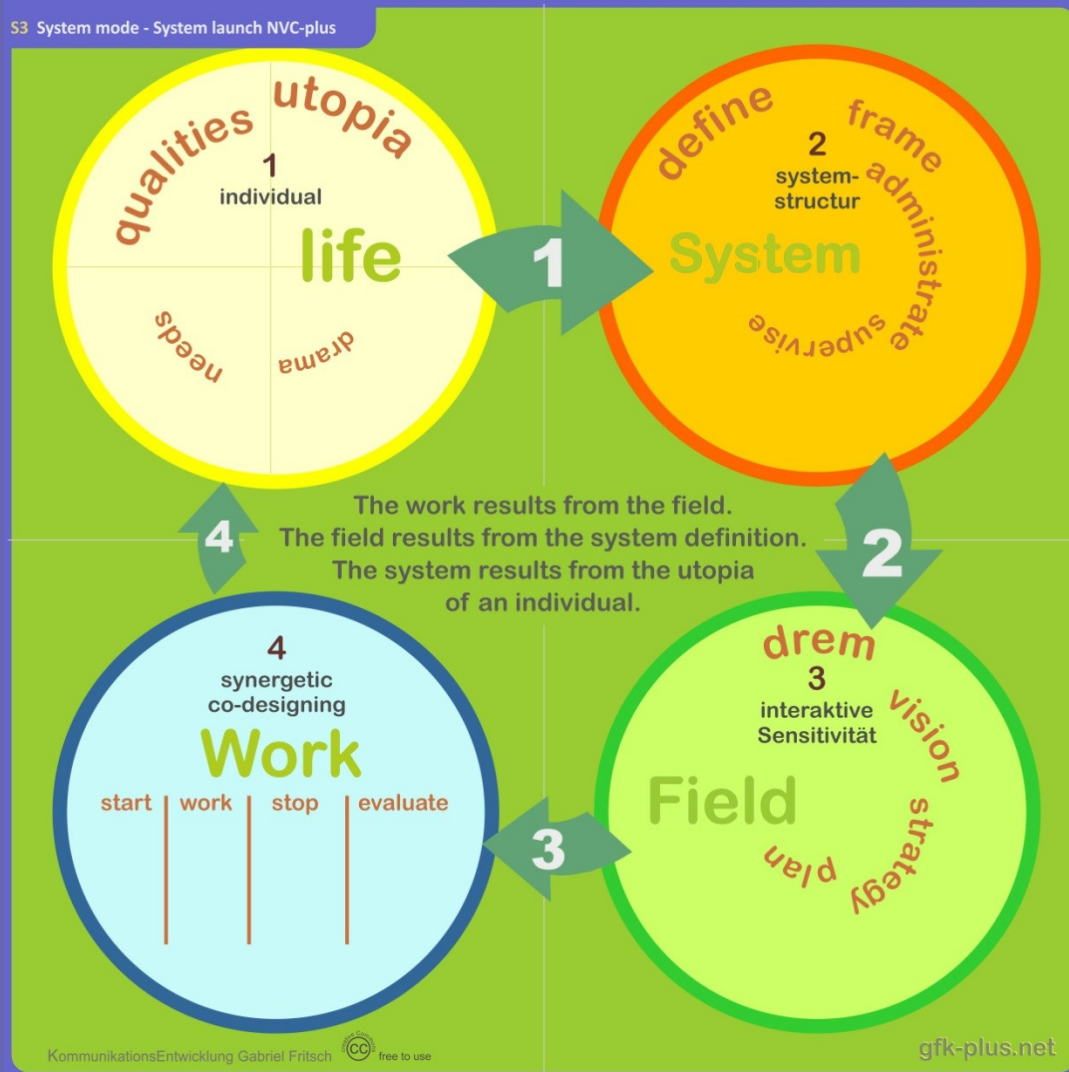
S2 - Explanation of the system modus

NVC-plus system for interaktiv networks



S3 - Explanation of the system modus

How a NVC-plus system will develop step by step



T1.1 - Individual

the inner drive



T1.2 - Individual

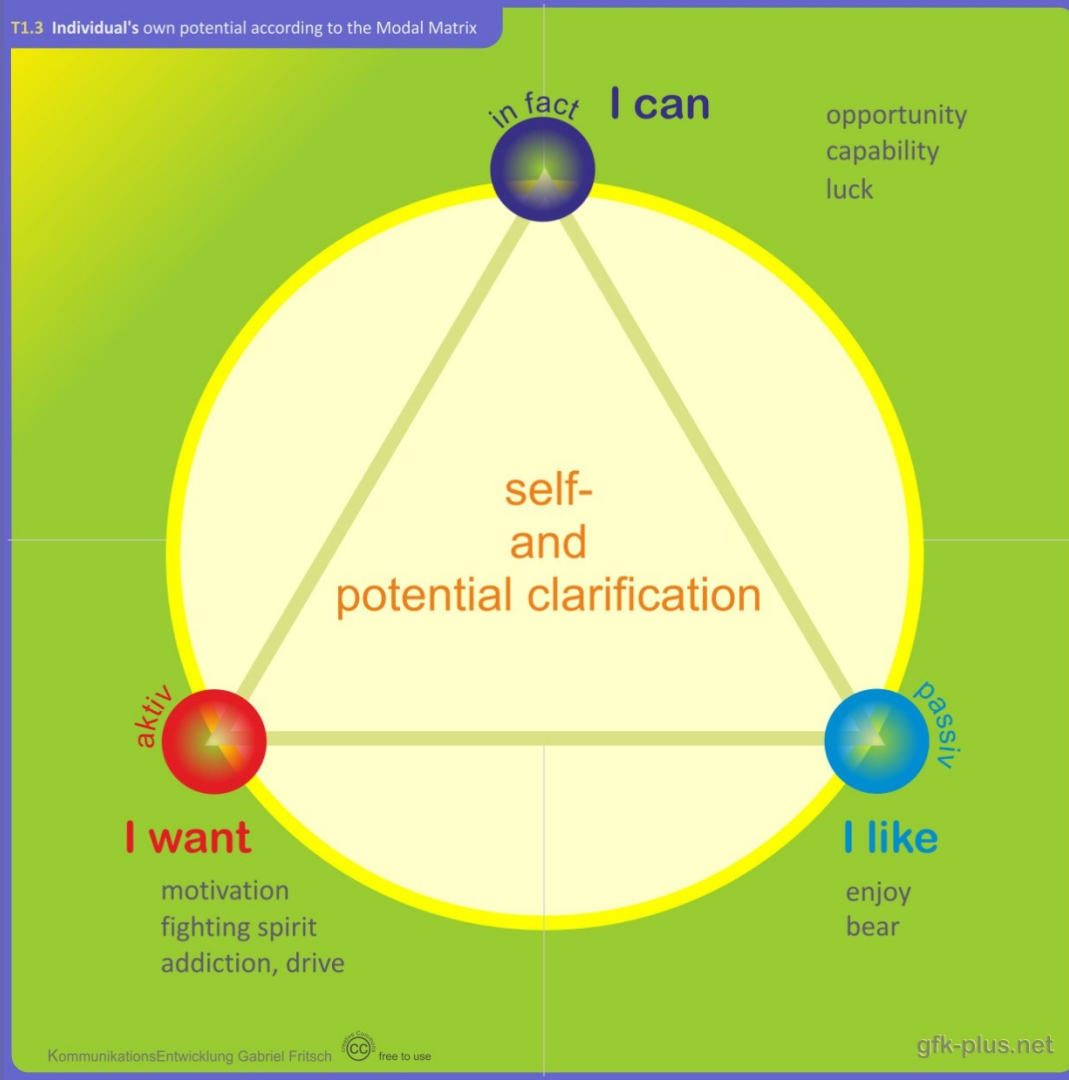
drive and 4 different neuronal
processes of behaviour control
(basis: Model of Prof. Julius Kuhl)



T1.3 - Individual

The potentials according to the Modal-Matrix

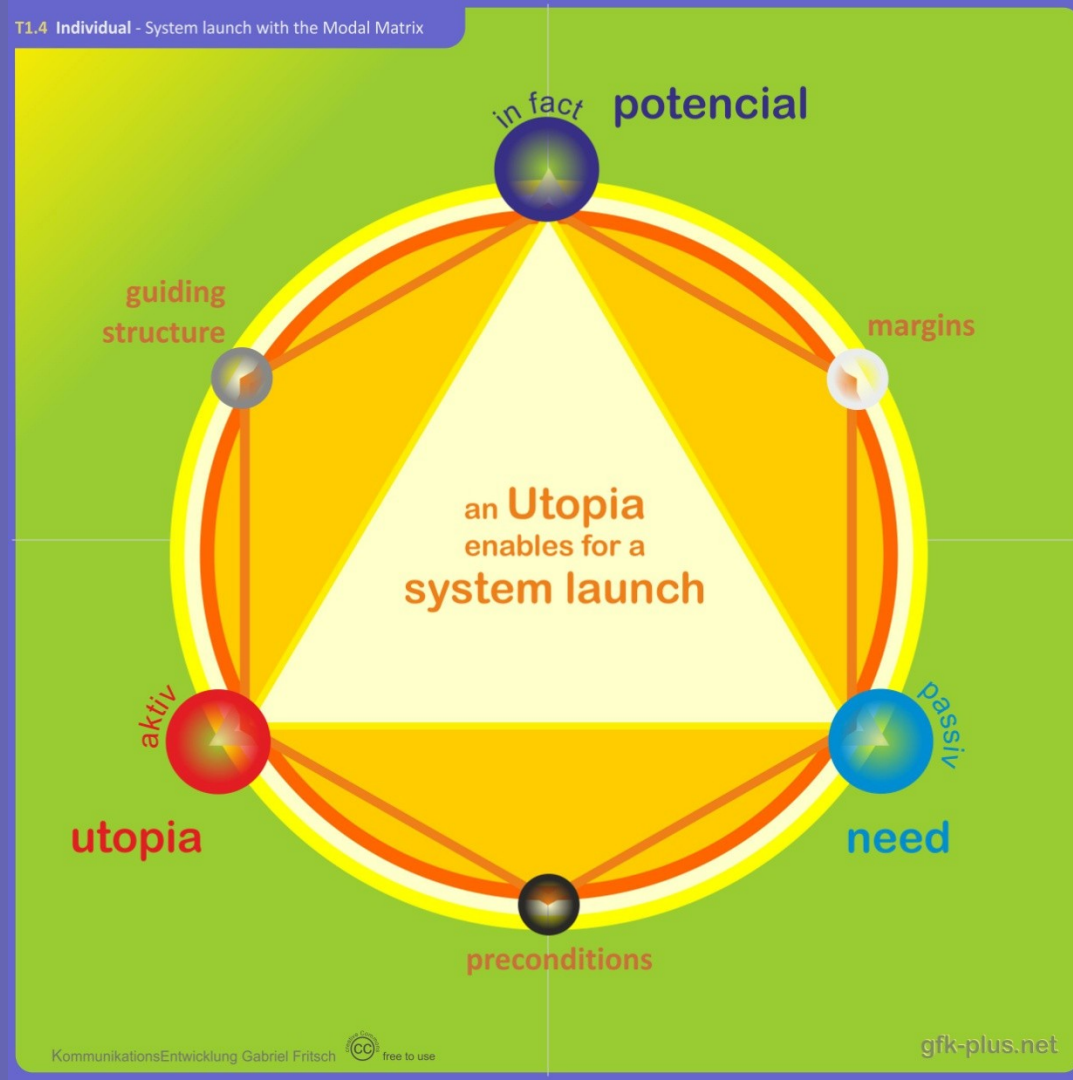
(basis: Model of Gabriel Fritsch)



T1.4 - Individual

system launch with the Modal-Matrix

(basis: Model of Gabriel Fritsch)



T2.1 - System structure

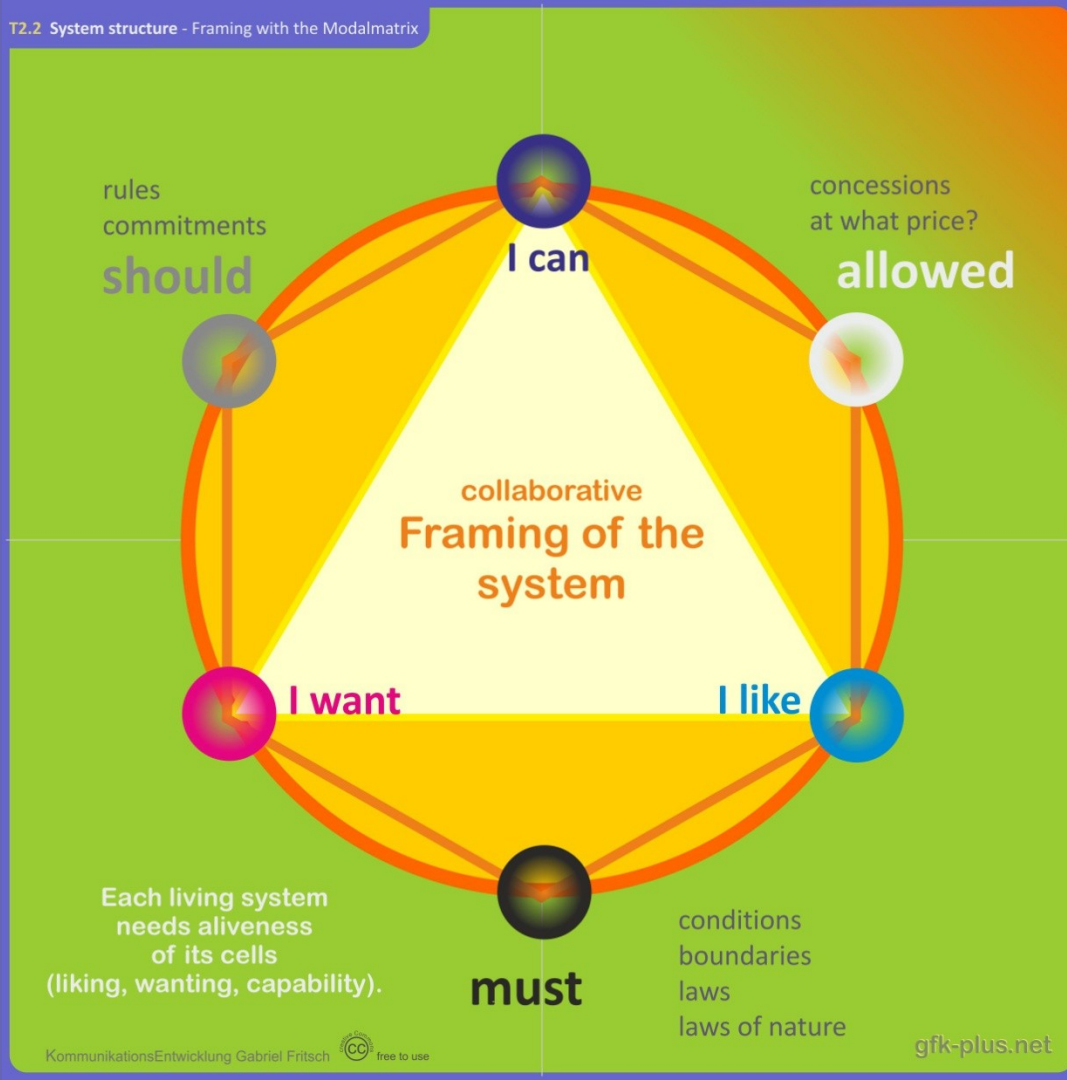
limits of cooperations by the
limits of persons and the
necessities for success



T2.2 - System structure

Frame the system with the Modal-Matrix

(basis: Model of Gabriel Fritsch)



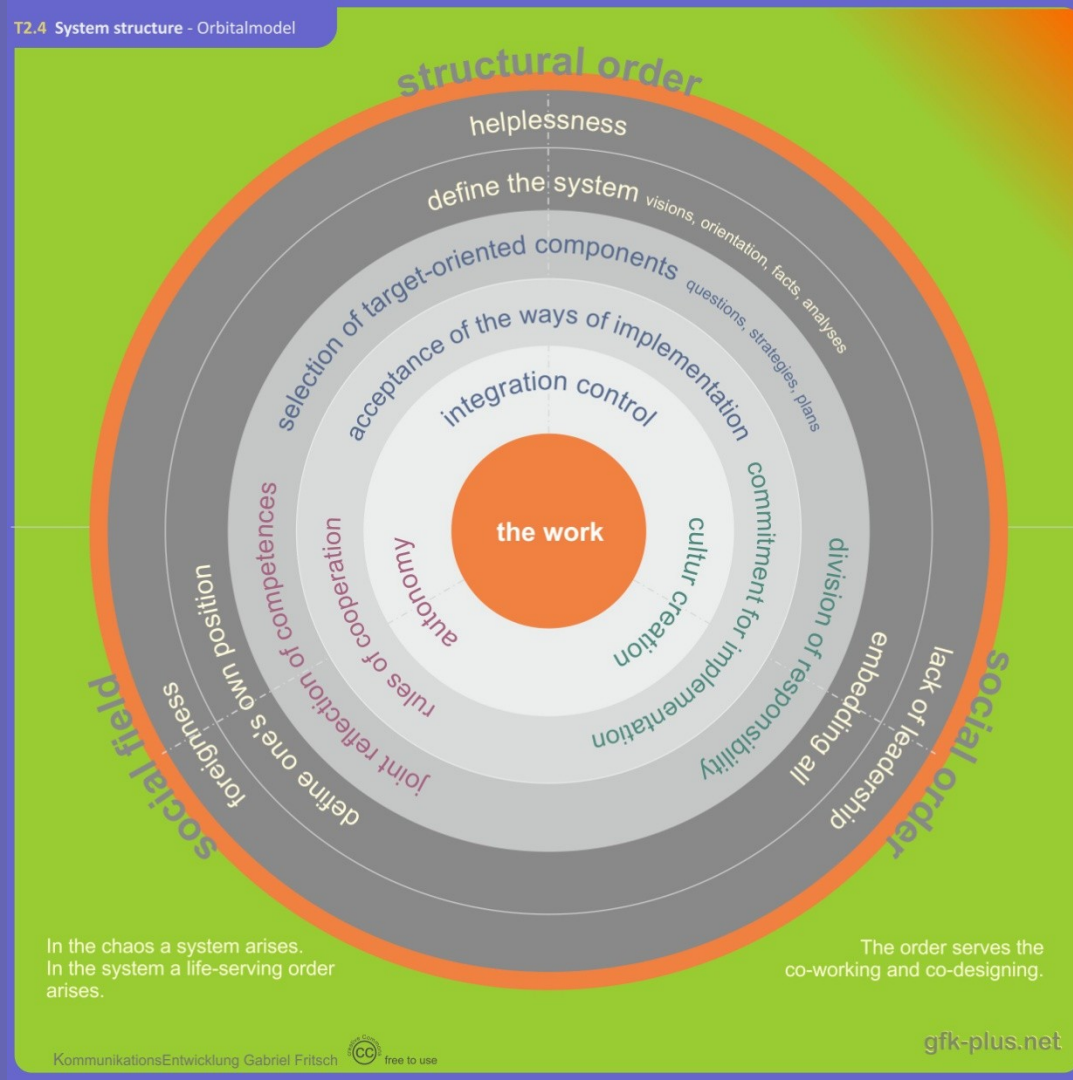
T2.3 - System structure

layers of a system structure



T2.4 - System structure

enrollment of a system structure
with the Orbital Model
(basis: Model of Mag. Robert Kana)

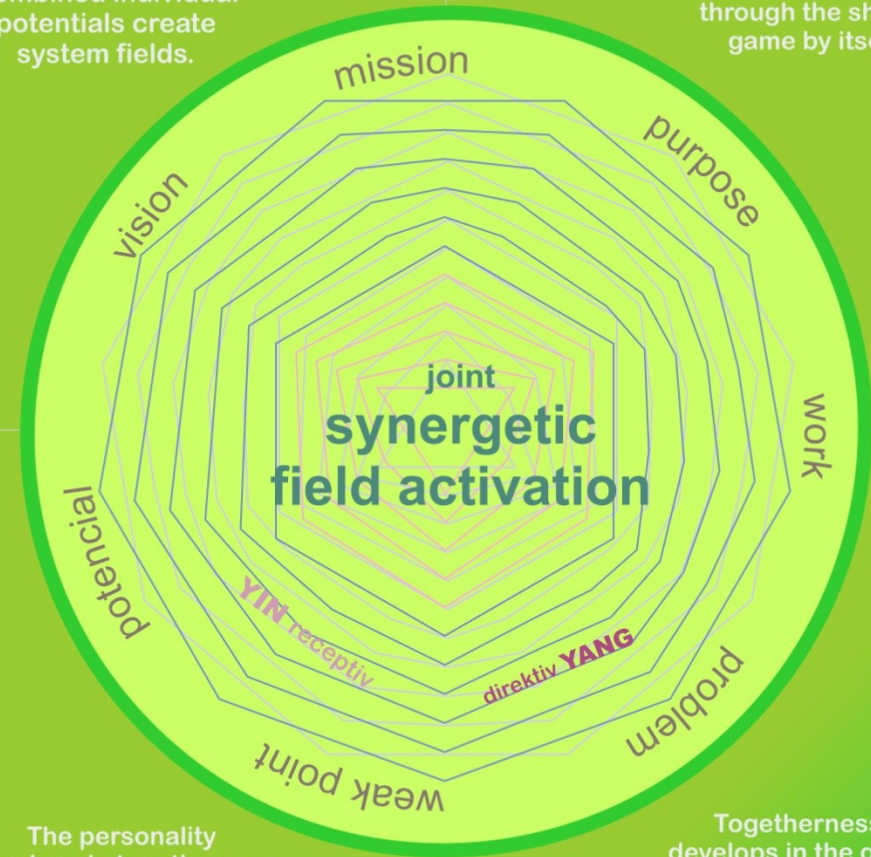


T3.1 - interactive sensitivity

The synergetic field activation out of the individual potentials

Combined individual potentials create system fields.

The metabody of togetherness is created through the shared game by itself.



The personality develops in togetherness of individuals.

Togetherness develops in the game of the personalities.

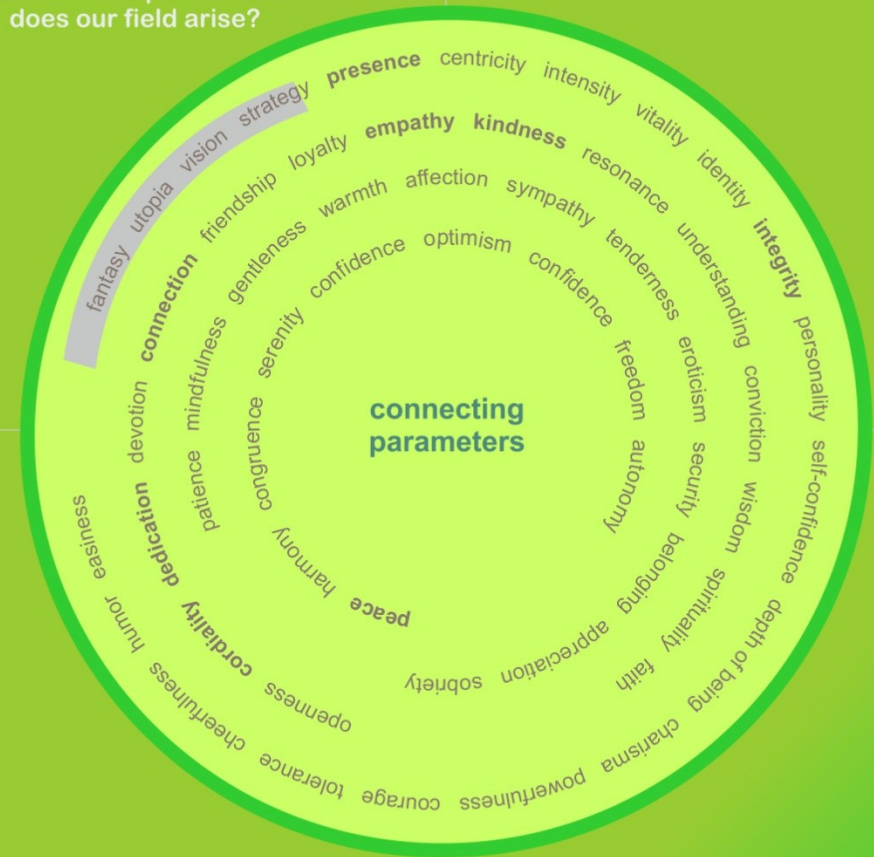
T3.2 - interactive sensitivity

The necessities of a field in respect to the connection qualities

(basis: Model of Prof. Nosrat Peseschkian)

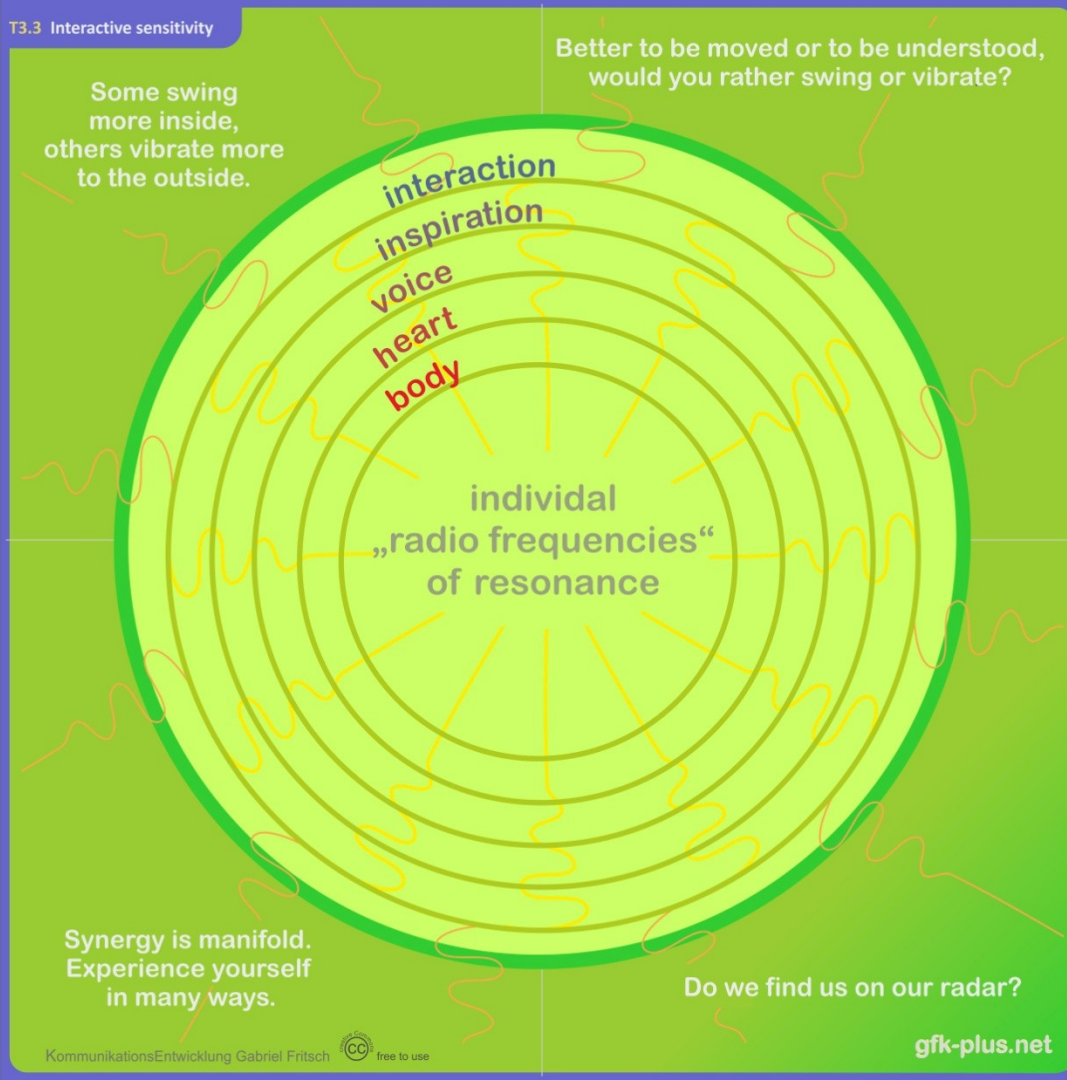
How can we reinforce the field?

Out of which parameters does our field arise?



T3.3 - interactive sensitivity

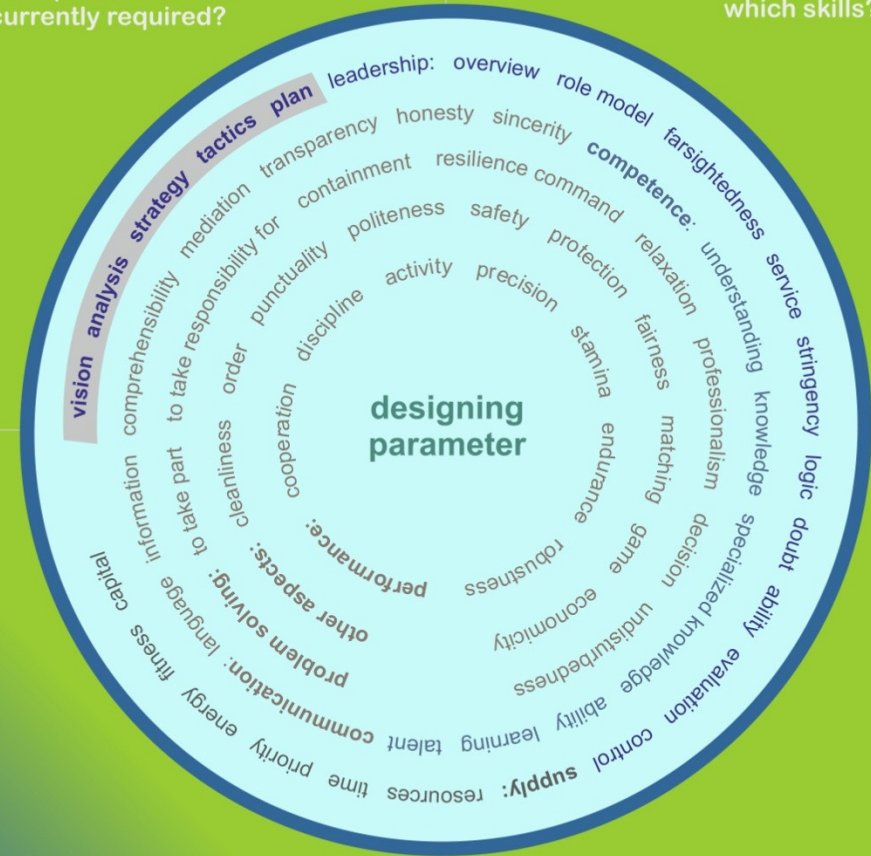
different layers of resonance in a synergetic field



T4.1 - synergetic designing

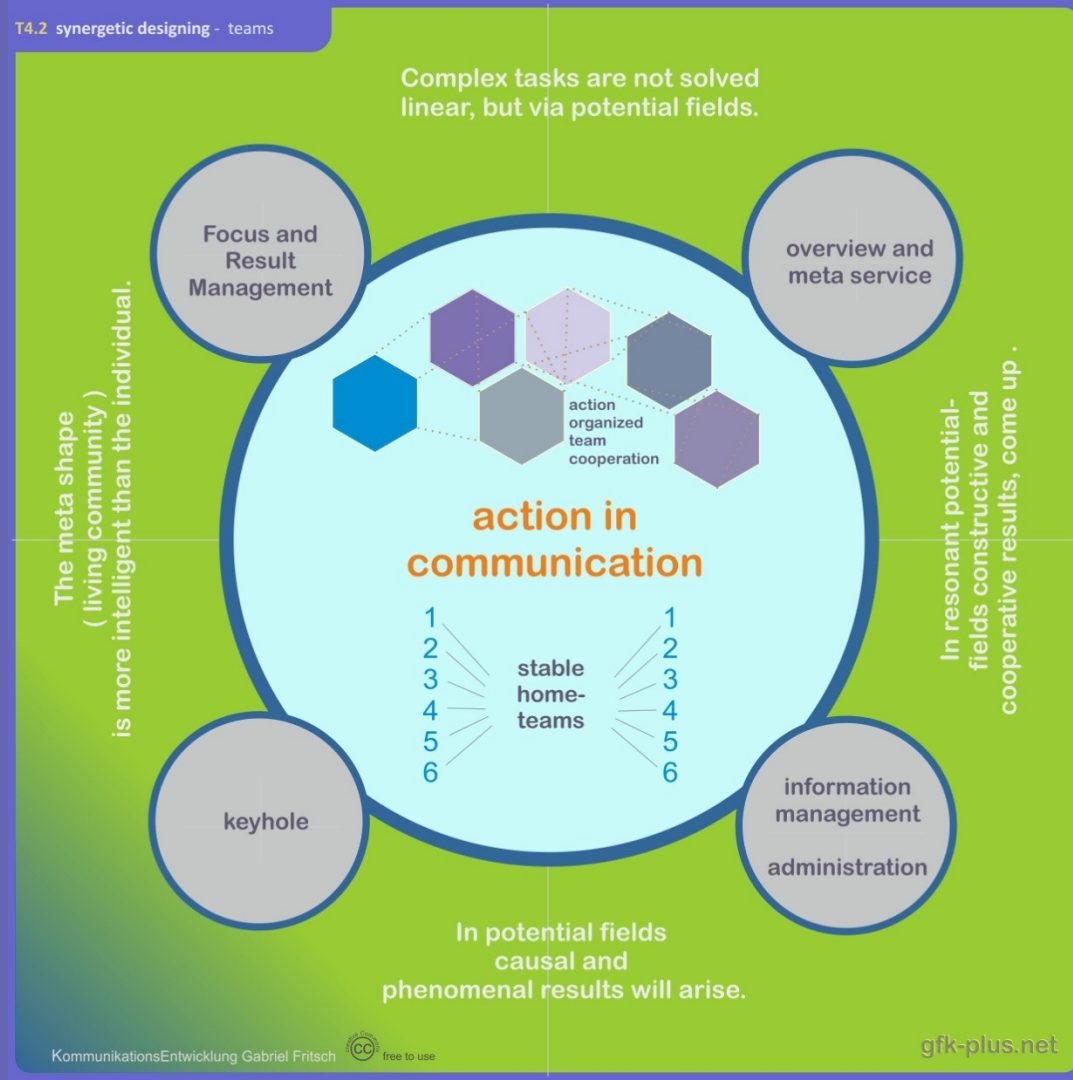
The necessities of success in respect to the forming qualities (basis: Model of Prof. Nosrat Peseschkian)

Which parameters are currently required?



T4.2 - synergetic designing

Formation of teams in a self-organized network

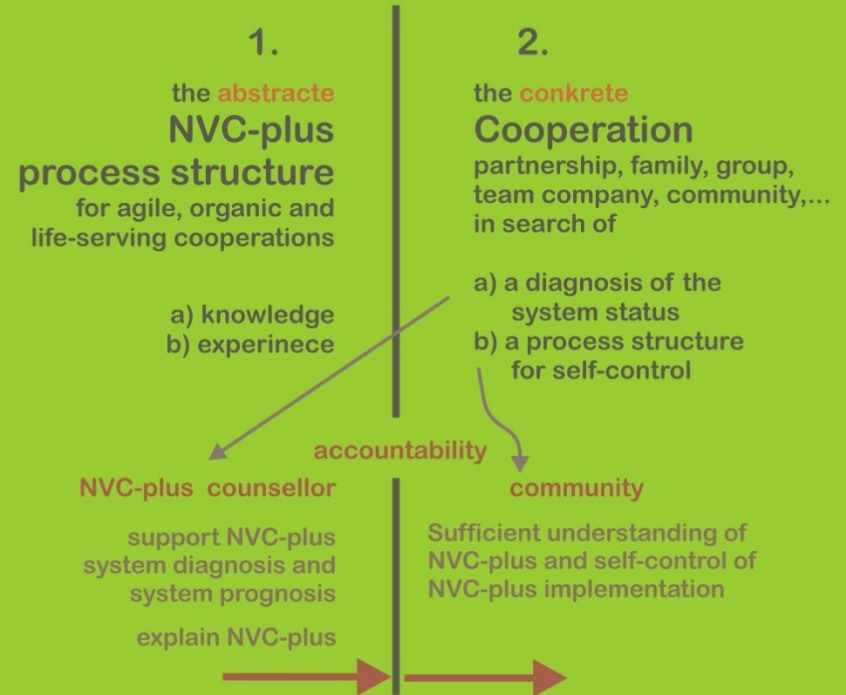


additional cards for NVC-plus

Helpful considerations

Z1 - additional card

How the responsibilities of NVC-plus consultants and NVC-plus communities are distributed



Z2 - additional card

name Your pain points (and also joy points)

Name the painning points

In cooperation, there are always stronger and weaker sources of pain. In order to be able to take them into account in the joint forward movement, relevant pain points should be named. From time to time e.g. everyone names his pain points in a meeting. They are not discussed or dealt with. They are only made available as navigation data. Questions of understanding are of course useful and can be answered, or not (no "why questions". Reformulate these). (Conflicts however should be solved e.g. with the classical NVC.)

Together we can now consider whether we want to adjust the system structures, strengthen the field or change the synergetic design so that "the shoe no longer pinches so hard".

Z3 - additional card

only practice can offer success

Only practice will bring success

understand, practice, apply, share



Functions can be trained,
Learning is best done in a playful way,
with freedom and humor.

Who already knows how it works,
has stopped learning.

A giraffe comes to the ...

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www.gfk-plus.net